LLOYD ROMERO

Portfolio Website: http://www.romerodesignstudio.com

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SKILLS

- Graphic Design / Illustration
- 3D Modeling and Animation
- Concept design and Storyboarding
- VFX, video-editing and compositing

- Production On Set Video
- HTML, CSS, PHP, WordPress

EDUCATION:

Bachelor of Science - Studio Art - Emphasis on Multimedia and Digital Arts, May 2005

Florida State University, Tallahassee, Florida (GPA 3.84 Magna Cum Laude)

EXPERIENCE:

Full Time Senior Multimedia Designer III - June 2018 - Present

ERM, (Escape Room Master) - Remote Position

Concept Art/Design - Storyboarding - Illustrating - Linear Video Editing - VFX - Post Production Effects 3D Modeling & Animation

Full Time Media Specialist II - September 2014 - June 2018

Five Rivers Services, LLC / iKun, LLC -Melbourne, FL

- Lead projects in a director role to produce content with the team.
- Worked as a concept art and post production video/ vfx.
- Produced scripts, storyboards, shot lists for scenarios based around diversity management.
- Shot video/photography using Canon and Nikon camera based equipment.
- Created VFX shots, color correction and motion graphics for use in production.
- Designed art projects such as posters, lithographs and operating large format printers.

Full Time Graphic Specialist II - April 2012 - July 2014

Logistics Services International (LSI) - Jacksonville, FL

- Created illustrations and various multimedia for use with project based lessons.
- Created interactive lessons from storyboards for maintenance trainers using Flash/HTML5.
- Modeled 3D assets (3DSMax/Maya), for use in the lessons such as parts of ships, land and/or air vehicles.

Full Time Animator / Digital Artist / Web Developer - April 2006 - April 2012

DRTV Productions, Inc. - Melbourne, FL

- Storyboarding and concept art for local TV spots, infomercials and ads.
- Worked on 2D/3D Designs for Panasonic to use in national conventions such as CES.
- Created motion graphics, VFX and edited in Adobe After Effects for videos.
- Developed various workflow pipelines both in video and web for production.

PROGRAM PROFICIENCIES

- Adobe Photoshop
- Adobe Illustrator
- Autodesk Maya

- Adobe After Effects
- Autodesk 3DSMAX
- Algorithmic Substance
- Unreal 4 Engine
- Adobe Premiere Pro